Think before you Act!
Minimising Action Execution in Wrappers

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1. INTRODUCTION

Facing ever growing amounts of information, we are surrounded by new, exciting opportunities – which we can only realize by automatizing web data extraction further. But next to reducing the amount of human assistance in wrapper generation, large-scale extraction tasks also require efficient wrapper execution, particularly by avoiding unnecessary page loads. To achieve this goal, we have to statically optimize our wrappers, and even more importantly, we need to apply some crucial adaptive optimizations during runtime to exploit information on the underlying page template: For example, after learning that following the “contact” link in a given page template never leads to pages relevant to the extraction task at hand, we might want to filter the “contact” link.

In response, we propose a framework for static and dynamic optimizations for wrappers. We base our optimization on a model, where wrappers alternate local selection and extraction steps with action steps, executed on DOM nodes, such as clicking on links. As the performance of a wrapper is overwhelmingly dominated by the number of pages loads, our optimizations aim to (1) eliminate irrelevant actions, (2) reduce the number of nodes to perform an action on, and to (3) delay actions in the hope that they will not be executed due to some predicate failure beforehand. Partly, we achieve these goals with static optimizations, e.g., by removing actions which do not lead to any extracted data. Therein, we can only rely on common assumptions on HTML pages, resulting in HTML-optimal wrappers. Contrariwise, dynamic optimizations are performed during wrapper execution, to exploit the commonalities in the observed action applications, e.g., if an action never yields relevant results, we stop evaluating it. Hence, dynamic optimizations exploit the construed template structure of the observed pages, yielding template-optimal wrappers.

We evaluate our approach with OXPath [4], a wrapper language which extendsXPath with actions, Kleene stars, extraction facilities, and access to the dynamic DOM of the pages under scrutiny, including all computed styles (briefly introduced in Section 3).

Contributions. (1) Our optimization model describes wrappers with their execution costs and defines HTML- and template-optimality (Section 2). We start with a number of (2) static optimizations to eliminate unnecessary actions entirely, or – if unavoidable – evaluate them as seldom as possible (Sections 4). Subsequently, we present our (3) dynamic optimizations to reduce the number of DOM nodes to perform actions upon and to memoize extraction results (Sections 5). Finally, we (4) apply and (5) evaluate these optimizations for OXPath (Section 6). After the related work in Section 7, we conclude the paper.


2. HTML- & TEMPLATE-OPTIMALITY

Wrappers extract data from many web pages and typically run several minutes or hours rather than seconds as traditional database queries. Almost all existing wrapper languages execute wrappers as a sequence of selection and extraction operations partitioned by action operations. Selection operations determine which DOM elements extraction operations or actions are performed on. Extraction operations specify how to extract those nodes, and action operations specify browser actions such as submitting a form or clicking a link. Together we refer to all three as wrapper operations. We say that action operations partition wrapper executions, as all selection and extraction operations between two such actions involve the same DOM (resulting from the preceding action). In case of an, e.g., OXPath wrapper, sequences of XPath steps (selection operations) and extraction markers (extraction operations) alternate with action steps.

Definition 1. A wrapper plan is a (possibly cyclic) graph with selection and extraction operations as node labels and action operations as edge labels, all possibly empty. Aside normal edges, we distinguish two edges types: Branch edges indicate where results from one branch are used to filter another branch. Cycle edges indicate cycles in the evaluation plan. If we eliminate all cycle edges, a wrapper plan is a directed, acyclic graph with a dedicated start node.

Figure 1 shows an example plan with actions \( a_i \) and selection and extraction operations \( \sigma_k \). It contains a cycle, from \( \sigma_4 \) to \( \sigma_5 \), which indicates that these expressions are executed as long as they match. Typically such cycles represent repeated actions, such as clicking on “next” links to traverse all paginated results obtained after some query. It also contains a branch at \( \sigma_7 \) to indicate that the wrapper explores the web site in two different ways starting from the page obtained by \( \{ a_1 \} \). The branch specifies an additional restriction on the extracted nodes, indicated by the red, dashed link joining the main branch, and thus acts like predicates in XPath or where clauses in XQuery. Figure 3 shows branches used to filter another branch.

We call a sequence \( S \) of visited pages the page footprint of a wrapper plan \( W \) (or one of its connected subgraphs), if executing \( W \) touches the pages in \( S \) in order. A wrapper plan is sequential if no node has more than one incoming branch edge. We denote with \( \text{succ}(o) \) the successor to an operation \( o \) following only normal edges, disregarding branch or cycle edges.

For the purpose of this paper, we model the cost of a wrapper with a rough, static cost model, while our results are easily adjusted to richer cost models. We assume that we can estimate selectivity and cost of each operation \( o \), denoted with \( \text{selectivity}(o) \) and \( \text{cost}(o) \). Then the cost of a wrapper \( W \) is:

\[
\text{cost}(W) = \sum_{o \in W} s(o) \times \text{cost}(o)
\]

where

\[
s(o) = s(o') \times \text{selectivity}(o) \times \text{struct}(o) \text{ with } o = \text{succ}(o')
\]

\[
\text{struct}(o) = \prod_{e \text{ incoming edge } e} \begin{cases} 
\kappa & \text{if } e \text{ is a cycle edge} \\
\pi & \text{if } e \text{ is a branch edge} \\
1 & \text{otherwise}
\end{cases}
\]

As the focus of this paper is not a sophisticated cost model, we approximate the impact of cycles and branches roughly through fixed multiplicative factors \( \kappa \) and \( \pi \) (typically, \( \kappa = 3 \) and \( \pi = 0.5 \)).

Definition 2. Let \( W \) be a wrapper plan. A sequential wrapper plan \( O \) is HTML-optimal for \( W \), if \( O \) produces the same output as \( W \) on all HTML pages and has minimal cost among such plans. Let \( C \) be a cycle in \( W \) and \( \mathcal{P} \) a set of page footprints of \( C \). Then \( O \) is template-optimal to \( W \) under \( C \) and \( \mathcal{P} \) if \( W \) and \( O \) produce the same output on all page footprints in \( \mathcal{P} \) while \( O \) has minimal cost among all such sequences.

In the following, we focus on a particular aspect of optimizing wrapper plans: As shown in [4] and further substantiated in Section 6, actions dominate the execution of wrappers, as they lead to page loading necessitating network communication and page rendering. Thus, we focus on optimizations that reduce the number of actions to be performed. Corresponding to the two types of optimality introduced above, we introduce static optimizations, based on HTML schema and usage statistics, as well as dynamic optimizations, adapting a wrapper’s execution according to observations on already visited pages.

(1) Static schema-based optimization (Section 4): (a) Reduce Action Context. The first optimization focuses on reducing the size of the input set for an action, e.g., by reordering an execution plan to perform branches without actions first. Since such a branch may fail, the far more expensive action branch is executed for a reduced context set. (b) Eliminate Actions. If an action is followed by operations that never yield results, the action can be dropped (“dead action”). If an action – as part of a filter – is followed by operations that always yield results, it can also be eliminated as the filter has no affect (“tautological action”).

(2) Dynamic template-based optimization (Section 5): Many sites contain very similar pages, as those pages are often generated from a commonly shared template. For those pages, we can then (a) REPLAN by replacing paths with action-free paths if they are equivalent on the given set of pages. (b) RECALL the results of entire sub-plans, if the same context node is reached from different pages (e.g., through links that point to the same fixed page).

3. OXPath

Suppose you are looking for an apartment in the city center, not larger than 70 \( m^2 \), newly refurbished, with balcony and garage, preferably close to a bus stop and a school for your children. All this information is readily available on the web, but even modern aggregators will fail to (1) cover the entire market, and to (2) interlink the offered properties with background knowledge, such as schools. Although many extraction languages exist, they either fail to support interactions with modern scripted sites, or do not scale well enough to drive large extraction tasks. Hence, in solving such problems, we often have no choice but to manually extract, aggregate, and rank that information – a tedious and often unmanageable task due to the size of the relevant data.

To overcome these drawbacks, we designed OXPath, an extension of XPath, which facilitates interactions with modern web applications for the sake of data extraction: (1) Actions perform user
interactions, such as clicking on a link or hovering with a mouse over some element, to reach all data supplied by modern scripted sites. Actions are either absolute (with an added \( \lambda \), where navigation continues at the root of the page retrieved by the action, or contextual, in which navigation continues from the element the action is performed upon. (2) **Dynamic DOM access** enable us to wrap modern web applications, as their scripts modify the pages at hand continuously. Accessing the dynamic DOM, OXPath wrappers can exploit, e.g., neighborhood relations or colors. (3) **Extraction markers** designate the data to be extracted and organize this data, e.g., as XML or RDF document. (4) **Kleene star expressions** enable iterations, e.g., following all next links to reach all entries of a paginated result list. Aside a balanced set of language features, we designed OXPath to be easily embedded into host languages such as Java or JavaScript, and to be highly parallelizable. We proved that OXPath satisfies optimal bounds on the number of page buffers, while simultaneously minimizing the number of visited pages.

Figure 2 showcases all OXPath extensions mentioned above, marking all actions (1) with red encircled numbers: Lines 1-2 fill and submit the search form, wherein \( \text{field}() \) selects only visible (2) input elements to identify the text field and search button. Line 3 realizes the iteration over the set of result pages by repeatedly clicking the “Next” link (4). Lines 4-5 extract a result record and its author and title (5), Lines 6-8 navigate to the cited-by page and extract the papers. The expression yields nested records as in the following:

```xml
<paper><title>The diameter of the world.</title>
  <authors>R Albert, H Jeong, ...</authors>
</paper>
```

For details on OXPath, cf. [4].

**Wrapper plans for OXPath.** To build a wrapper plan from an OXPath expression \( E \), we segment \( E \) into actions and action-free chunks. Then, we form an automaton with actions on edges, and action-free chunks on nodes, to obtain a wrapper plan, meeting Definition 1. For example, consider the query

```xml
doc('url')/div[a[@click]/div[a[@click]/h1='Person']]
  @[class='person']
  /[title='phoneNumber']
```

which returns all div elements that (I) have at least one anchor element pointing to a page with at least one div element, which must (a) contain at least one further a child pointing to a page with an h1 element containing the string ‘Person’, and (b) contain a class attribute with values ‘person’. Each original div must also (2) feature a class attribute with values ‘person’, (3) have at least one h1 child. On the first of these, we apply the extraction marker \( <\text{name}> \), and finally, the original div must (4) have a title attribute with value ‘phoneNumber’.

In this expression, we have a number of predicates, with two predicates nested inside the first one, as translated directly into the wrapper plan, shown in Figure 3. Note the dashed red branch edges indicating that their results are used to filter the results on the main branch. The order of applying these predicates corresponds to the order in which the branch edges rejoin their main branch. For optimizing OXPath expressions, we have to describe the selectivity \( SE\text{LECTIVITY}(o) \) and \( \text{cost}(o) \) of individual OXPath operations \( o \). For both, we rely on standard estimates for XPath and HTML.

4. **STATIC: ACTIONS LAST**

In this section, we focus on static optimization striving for HTML-optimality, i.e., optimizations which are valid on all HTML documents (Definition 2). To that end, we (I) **reorder** branches (i.e., predicates in the XPath sense) to perform selective predicates without actions before those with actions, and we (2) **eliminate actions** in case of dead and tautological actions. For space reasons, we focus on the first case, as dead and tautological action elimination can be addressed with standard XPath containment [10] for OXPath.

Let \( W \) be a sequential wrapper plan with a sequence \( S \) of nodes each with incoming branch edges, but connected into a path through normal edges. We further assume a function \( \text{fixed}(p) \) that determines if \( p \) may be commuted with other branches. In OXPath, \( \text{fixed}(p) \) holds only for branches containing extraction markers or positional functions (\( \text{i.e., position()} \) or \( \text{last()} \)). All other branches can be commuted as necessary. Then, \( S = p_1 \cdot p_2 \cdot q_1 \cdot p_3 \cdot q_2 \cdot p_4 \) where \( q_1, \ldots, q_r \) are fixed branches in \( S \) and \( p_i \) a sequence of commutable ones. We sort each \( p_i \) by cost. In most cases, this means moving predicates without actions first, predicate with actions last as the cost of action execution dominates the overall wrapper cost.

Recall the example from Section 3 with the wrapper plan shown in Figure 3. The following wrapper is obtained by reordering the predicates, both in the outer case and in the inner one.

```xml
doc('url')/div[a[@click]/div[a[@click]/h1='Person']]
  @[class='person']
  /[title='phoneNumber']
```

It is not possible to move the last two predicates before the one with the actions, as the one starting with \( h1 \) contains an extraction marker and thus partitions the set of predicates.

Our cost model with \( \pi = 0.5 \) suggests that the additional predicates, applied before the action execution, lead to 50% less action executions each, thus leading to only 25% of the second click actions compared to the naive case. In this example, however, the reduction is actually even more significant, since the reordered predicates preclude almost all matching links from being followed.
5. ADAPTIVE: RE-PLAN AND RECALL

Wrapping template-based websites usually involves dynamically generated pages, which are similar in structure but different in content. Also, different pages link to a certain number of common pages, e.g., “contact us” info or details pages for products. Therefore, for long running wrappers, e.g., for the exhaustive extraction from a products website, it is possible to collect statistics at runtime to replan successive (sub-)parts of the evaluation that belong to the same template, and recall previously stored results when sub-expressions repeatedly access the same pages.

For (1) we focus here on replanning expressions in Kleene stars as we are likely to encounter many pages on which to evaluate this expression and those pages are likely to be part of the same template. The aim is to find an expression for the selection in the Kleene-star that involves less actions, yet is equivalent on these template pages. E.g., the wrapper may want to extract all products with an image on their details page. Unfortunately, that requires navigation to the details page. However, on many product web sites this may be already recognisable on the result page, e.g., as all products with a certain class or with a placeholder image (an image of a certain URL). The wrapper author or induction system may nevertheless prefer the prior expression as it expresses the users intent and is likely to be more robust (class and IDs often change in template pages due to redesign or obfuscation). However, at runtime we can verify that the more specific wrapper yields the same results, yet performs significantly less actions.

For (2) we focus on tabling page URIs (and parameters) and reuse the tabled entries if the same page is accessed again (in the context of the same expression). This avoids all evaluation starting on that page. We, furthermore, add a number of heuristics that allow us to use the tabled result without even having to go to the tabled page.

Re-plan by Adaptive Rewriting. Let \( W \) be a sequential wrapper plan with a cycle \( C \), where \( \mathcal{P} \) is a footprint of \( C \) during an evaluation of \( W \), such that \( \mathcal{P} \) forms a template cluster \([7]\), i.e., a set of pages likely from the same template. We have \( C = \sigma_1(a_1) \ldots (a_n) \sigma_0 \) where each \( \sigma_i \) is an action-free expression (possibly involving branches) and each \( a_i \) is an action. Then we build a new sequential wrapper \( W' \) as optimisation of \( W \) by replacing \( \sigma_i \) with \( \sigma'_i \), such that \( \sigma'_i \) is more selective than \( \sigma_i \), yet \( \sigma'_1(a_1) \ldots (a_n) \sigma'_0 \) is template-equivalent to \( C \) under \( \mathcal{P} \). Hence, \( W' \) is template-equivalent to \( W \) under \( \mathcal{P} \) and has lower cost (in particular it executes less actions).

How do we obtain \( \sigma'_i \)? Unfortunately, both inferring the regular structure (or DTD) for \( \mathcal{P} \) \([1]\) and the optimization of wrappers in presence of such a schema are computationally highly expensive tasks, provably intractable for rich wrapper languages going well beyond navigational XPath \([10]\). Since we are adapting the wrapper plan during execution, such complete optimization approaches are infeasible, and hence, we choose a set of simple local heuristics, instead. The local heuristics generate alternative expressions for selecting the final node set selected by each \( \sigma_i \) using attributes such as \( \text{id} \) and \( \text{class} \), the direct children or parents, the content etc. We use these expression generators also to determine if \( \mathcal{P} \) is a template cluster (rather than more complete methods such as \([7]\)): If we can find succinct expressions for most \( \sigma_i \) there is a good likelihood that the pages come from the same template.

To illustrate the process, consider an example from the real-estate domain, where we want to extract the URLs to floor plans. Unfortunately, many real estate websites, particularly aggregators, present floor plans mixed with photos of the property. Therefore, a user, tasked with generating a wrapper to extract floor plans, may create the following wrapper: After clicking on all image links, it checks on the resulting page for a floor plan (by considering the alt text not available on the first page).

It is part of a wrapper that cycles on all properties of the website at hand. Properties on a page are located by //li, while their respective picture sections are grouped in a descendant div as image links (a elements with contained images). These links point to pages with the actual image in full resolution. We identify it using its alt text (i.e., tooltip) that contains the phrase “floor plan”. This is an easy to understand and probably rather robust wrapper, however, it requires one action (and thus page load) for every image. When executing this wrapper, the system finds that in all the pages touched by the cycle, the floor plan images can actually identified already on the initial page: They occur only in specific li’s that represent offers and have data-ajax attributes. Although together this forms a very specific selection expression it is also a very fragile expression (as, e.g., the IDs are often auto-generated and the data-ajax attributes are an artefact of using a specific generation library). Thus neither human wrapper authors nor wrapper induction systems are likely to generate these expressions. At runtime, however, we do not care about robustness across different runs and thus use the more fragile, but less expensive selection:

```xml
//li[@id ~='listing_'][1]/a/img[@data-ajax]//img[@alt ~= "floor plan"]:<A=string(@src)>
```

Figure 3: Example wrapper plan
With the new wrapper, we only execute one action per floor plan (rather than one per image). The new wrapper is significantly cheaper according to the cost model in Section 2, which estimates that only 2\(\pi\) of the context nodes in the original wrapper will also be context nodes for \(\langle\text{click}\rangle\) in the new wrapper, i.e., a reduction by 75%. For the actual web site (zoopla.co.uk) the reduction is actually over 90%.

**Recall by Action Tabling.** For the second optimization, we recall the results of expressions already evaluated on page touched repeatedly by a wrapper plan. Let \(E = \sigma_1a_1\rho\) be a connected sub-graph of a wrapper plan \(W\) where \(\sigma_1\) is some action-free expression, \(a_1\) an action, and \(\rho\) the rest of a branch in the wrapper plan. For recall, we maintain a table that maps action expressions, such as \(a_1\), together with URLs of the resulting pages to the results of evaluating the rest of the wrapper branch (here: \(\rho\)) on those pages. An entry is only created if an action yields a new page (rather than modifications to an existing one).

Unfortunately, this still requires that the action is performed each time, though all actions in \(\rho\) are skipped. To avoid the initial action, we use a simple heuristic for recognizing nodes on which an action for sure leads to a new page and we can determine that page from the node. For space reasons, we only give a sample of these heuristics: (1) For simple links, i.e., \(a\)'s with an \(\text{href}\) attribute, but no event handlers, we table the value of the \(\text{href}\) (properly resolved in case of relative URIs). (2) For simple forms, i.e., forms with an action URL and no event handlers, we also table the value of the action attribute.

To illustrate this, consider a wrapper on rightmove.co.uk that aims to extract properties together with contact information about the agent. Unfortunately, those contact information are available only from the “Contact us” page, which remains the same for the same agent. Thus, in the following wrapper, we table the \(\text{href}\) attributes of the .contactUs links and recall of extracted agent information, if the same \(\text{href}\) is encountered again.

```
//a.contactUs/{click/}/div[[1]]:agent
[.//li.agency:=<name=string(.)>][.//li.addr:=<addr=string(.)>]
```

Rather than one action for each of the over 650,000 properties, we thus only perform one for each of the about 10,000 agents.

**6. EVALUATION**

We show the effectiveness of the presented optimization techniques, using \(\text{XPath}\) as wrapping language.

**Static.** In this experiment on rightmove.co.uk, the largest aggregator for the real estate in UK, we extract the addresses of properties offered by agents supplying more than 100 sale offers. To this end, we apply the following expression on each result page:

```
//div[.//div[branchlogo/a/img/{click/}]~2]
```

This expression visits all div elements, and – in the assumption that these div-s represent indeed offers – attempts to navigate to the agent’s logo next to each property, click it, click another image to reach all the agent’s offers to finally check the number of these offers. Next, the expression also checks that the div has class ‘summarymaincontent’, before extracting the relevant address.

We apply static optimizations (Section 4) to reorder adjacent predicates to minimize the impact of actions. Since predicate \(\circ\) contains actions while \(\bullet\) is action free, our static optimization produces an equivalent expression by reordering them such that \(\bullet\) precedes \(\circ\). Hence, the wrapper avoids clicking on logos which are not part of property summaries – avoiding many unnecessary page loads. Also, if the template changes, dropping or changing the ‘summarymaincontent’ class, thus spoiling the wrapper, we avoid loading pages without extracting any data at the end.

The evaluation of the original expression takes on a single result page 60 seconds in average, while our optimized expression terminates in 2 seconds on average.

**Re-plan.** spareroom.co.uk/flatshare/oxford lists rooms for rent, that we want to extract as records \(r\), each described with a div[@summary node on the page. To this end, we run several times the following wrapper \(Q_r\), parametrized with \(x\), an upper iteration bound we use to scale the impact of adaptive rewriting.

```
//div[[last()]][a/{click/}]/h1/about:<contactUs=string(.)>
```

Among other attributes (omitted for brevity), we also extract contact information visiting the website’s about page by clicking on the corresponding link. This link is located at the bottom of the listed rooms (last div), searched for via via //div[last()/a]. As a result, we select too many links and need to identify the targeted data by matching h1 elements on the visited pages afterwards. This is a common situation, especially with wrappers generated by some (un-)supervised tool.

As shown in Figure 4, a naive evaluation is very wasteful in time due to the number of unnecessary actions. Indeed, after observing a number of pages generated from the same template, our wrapper is dynamically optimized in considering only those links which lead to successful data extraction. In our case, we re-plan by replacing //div[last()]/a with //div[last()]/a[position()=1 | @name], i.e., selecting only links in first position or with attribute name.
Recall. For this experiment, we run the following expression $Q_r$, again on the UK real-estate aggregator rightmove.co.uk.

$$\texttt{//div.clearfix:<R>}//div.branchlogo/img[@alt:<agent=string(.)>]
\quad\texttt{//div#branchdetails/img/@alt:<agent=string(.)>}
\quad\texttt{[//div.clearfix:<R>]/img[@alt:<agent=string(.)>]}$$

We extract a record $R$ for each listed property, including the agent’s name and phone number. To reach this data, we first click on the agent’s logo in each property //div.branchlogo/img to open a further page where we extract the relevant data. Throughout evaluation, the same contact data is likely to be extracted multiple times. As described in Section 5, tabling is applicable to sub-expressions preceding actions. In this case, we retain the result of evaluating //div.branchlogo/img together with the image’s src attribute value.

Thus, once retained, we reuse the same data instead of re-executing the necessary but now redundant actions. Figure 5 compares the time of naive versus optimized evaluation with an increasing number of loops. While the naive evaluation is basically linear in the number of loops, the optimized evaluation varies irregularly, as it depends on the hit rate of the ongoing tabling. But in any case, it takes significantly less time, with a more pronounced effect at greater iteration numbers, cutting the evaluation time more than half at 20 iterations.

7. RELATED WORK

Though web wrapper induction and maintenance is an extensively studied problem, this is not the case for wrapper optimization. In most cases, optimization is performed as an integral part of wrapper induction [14, 8], however, optimizing more for coverage and precision of the wrapper than for efficiency. In [3], e.g., candidate wrapping rules are filtered based on the expected schema of the data to be extracted, improving the precision of the wrapper.

One might suspect that the wrappers created by wrapper induction systems are close to optimal and thus further optimization is not necessary. However, learning efficient tree patterns or $XQuery$ queries is fundamental to many wrapper approaches, while proving to be inherently hard [12], even more so in presence of negative examples. This theoretical concern is underlined by the poor performance of existing wrapper engines demonstrated in [4]. Indeed, the results of this paper illustrate that, considering the vast performance of existing wrapper engines demonstrated in [4]. In this case, we retain the result of evaluating //div.branchlogo/img to open a further page where we extract the relevant data.

Thus, once retained, we reuse the same data instead of re-executing the necessary but now redundant actions. Figure 5 compares the time of naive versus optimized evaluation with an increasing number of loops. While the naive evaluation is basically linear in the number of loops, the optimized evaluation varies irregularly, as it depends on the hit rate of the ongoing tabling. But in any case, it takes significantly less time, with a more pronounced effect at greater iteration numbers, cutting the evaluation time more than half at 20 iterations.

8. CONCLUSION

We have introduced wrapper optimization as problem in its own right, observing two idiosyncrasies: (1) The number of page loads dominates the wrapper performance, such that preexisting techniques from, say, $XPath$ optimization, apply, but only if they are driven by and adapted to a suitable cost model. (2) Since many wrappers operate on pages generated from templates, the full potential of wrapper optimization can only be exploited at runtime, after observing relevant facts on the underlying template.

After showing the effectiveness of a fundamental set of optimizations in this paper, in our future work, we will fully implement our approach, possibly with a refined cost model, altogether with further optimizations.

9. REFERENCES


